

Animoto

the end of slideshows



Sensory Learning: Visual and Kinesthetic learners.

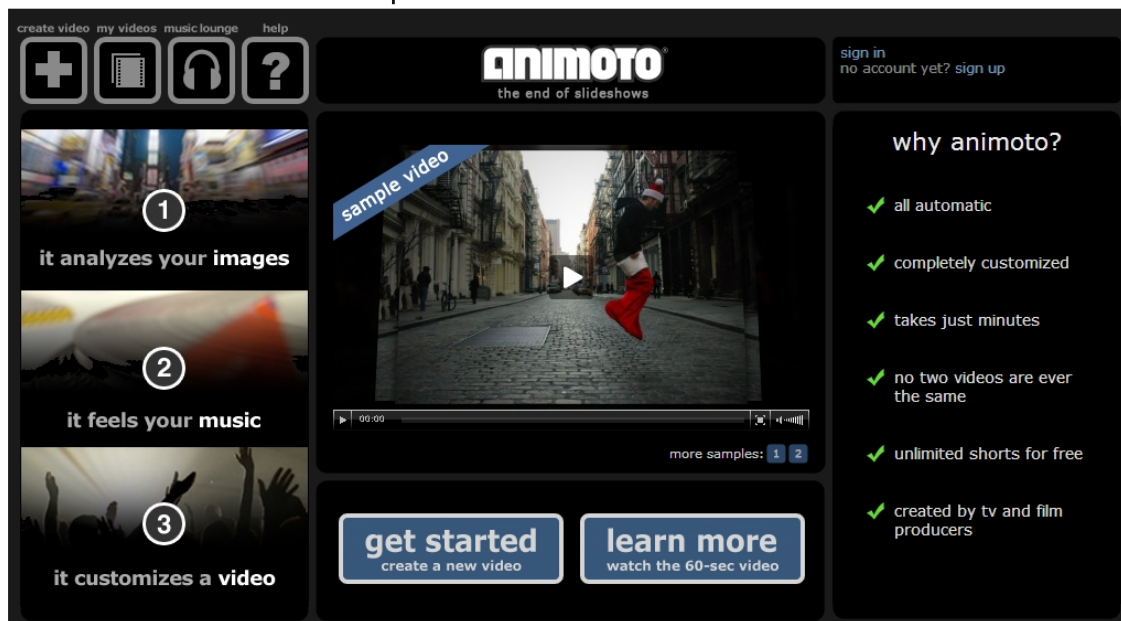
Bloom's Digital Taxonomy: Applying - editing

Creating - producing, directing, constructing

Starter Sheet - Tools for Teachers

Animoto is a **free** (registration required) site that allows you to create **short** (30 seconds for free) high quality video clips from **stills images** and **uploaded** or **selected music**. The user selects the **sequence of images** and **adds the text**. The user can **spotlight images** and the website does the rest with professional style transitions between images. The process is **simple, enjoyable and fun**. This is a tool with a high degree of engagement and a good standard of product as an end point.

Process: 1. Register to create an account (Free). 2. Upload images or access online photosharing resources. 3. Upload music or access online resources 4. Edit sequence and text. 5. Produce video and publish.



Animoto's simple interface and straightforward process make this an easy application for students of all ages.



Animoto allows you to access your online images from photosharing sites. The process is straight forward and once set up allows you easy access.

URL
<http://www.animoto.com>

Alternatives:

Online alternatives to Animoto include tools like voice thread, though this is limited in the transition and animation area, but has excellent voice recording. Tools like Jumpcut, an online video product tool could produce similar results and has more potential as it supports video, but lacks the ease of use.

Animoto In the Classroom.



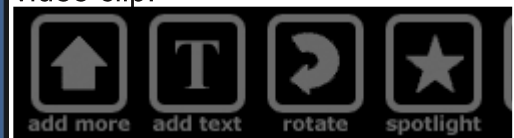
Animoto can be used in many situations and subject areas. Its simple straightforward interface makes it suitable for a variety of year levels.

In Humanities, the students have been **studying poverty**. They are shocked by the plight of children their own age who live in 3rd World Countries or ones torn apart by conflict and war. They visit websites showing the conditions of families in the refugee camps in Dafur and the Congo.

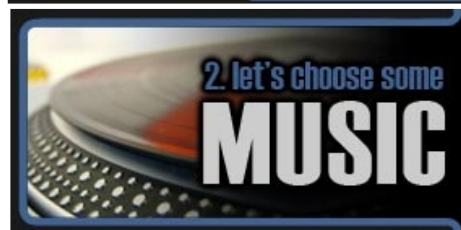
The students are asked to **collate images** that show the plight of the children. Using animoto they are to produce a **30 second video**, that **using images, text and music**, send a message about poverty.



The students locate images and **upload** these to Animoto. The website accepts **JPG and GIF format** images. Once these are uploaded the students **sequence** these as they are to appear in the video clip.



Images are manipulated using the **image tools** (see above). Some images are selected to be **spotlighted**. Once the images are **sequenced** the music is selected.



Music can be uploaded or accessed from online resources. There are a wide variety of genre that the students can access. "Top 40" music can be purchased.

Once the images and music are arranged, the students "**Finalize the video**" giving it a **title**, a detailed **description** and the **producer's name**. They then create the video. The compiled video can be **emailed** as a link, **embedded** into blogs etc, **downloaded** (full length version) or **uploaded to Youtube**.

